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# A Review On Sar Image Noise And Despeckling

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## ABSTRACT

Over the past three decades, speckle reduction has been an increasingly important technique in the field of SAR imaging. As a result of the fact that the technology itself produces the SAR images, they can never be missed. Speckle noise, often referred to as multiplicative noise, is a granular pattern distribution that has an effect on SAR images in the same manner that it has an effect on all coherent images. This book also addresses certain other facets of search and rescue (SAR). As a consequence of this, it is vital to identify strategies to improve the sharpness of SAR images. In order to reduce the amount of speckle that is visible in the SAR image, some of the finer details have to be sacrificed. It is difficult to reduce speckle noise while preserving the clarity of the SAR image. Despeckling techniques, which have been extensively researched and proved, can be used to reduce the amount of speckle noise that is present in SAR images. The rules, benefits, and drawbacks of each method are different from one another. In this post, we take a look at some significant work done on despeckling SAR images. Deciphering the pattern distribution of speckle noise in SAR Images has proven to be challenging for many academics and experts in the scientific community. In order to accomplish the objectives of this essay, we will go over some of the principles of radar and SAR, as well as some of the most prevalent strategies for reducing speckle noise from SAR images. Despeckling techniques for SAR images are also the subject of research and analysis to determine the benefits and drawbacks of using them.

**Key words:** SAR, Despeckling.

## 1. INTRODUCTION

By employing SARs that have been purpose-built for the imaging process, it is possible to produce images that have a longer retention time as well as those that are taken across a broader surface area. The reason that high-frequency radar waves regularly collide with the objects and cause the waves to scatter is the same reason that speckles can be seen in SAR images. It is possible for there to be an increase in the amount of speckle noise.

Speckle noise is the type of noise that has the most substantial impact on the SAR image when compared to the other types of noise. In 1980 [1], Lee JS put up the idea of utilizing the kernel's neighbourhood intensity values in an effort to cut down the quantity of additive and multiplicative speckle noise. Within the context of this scenario, individual pixels are treated as though they were distinct entities. Fine details, such as edges, have become warped as a result of the effective elimination of speckle noise. It was included in the solution that was formed by the filter, (1) after it had been processed further (steps 2 and 3), respectively.

The transmission of radio waves is the major responsibility of a SAR antenna in this imaging methodology. The synthetic aperture radar (SAR) takes advantage of the delay in dispersed signals in order to construct an image based on the principles of radar. Satellites and spacecraft that are equipped with SAR are able to take images of the vast surface of the Earth by utilizing a coherent radar. Optical and photographic imaging is not able to compete with SAR's greater capacity to record images in a variety of illumination circumstances, day or night, due to the wide range of wavelengths that are available on SAR's camera sensors. The wavelengths used by camera sensors are between 1 micron and 1 micrometre, whereas the wavelengths used by SAR sensor technology are between 1 centimetre and 1 metre. SAR imaging has an edge over radar imaging due to the fact that it can see through storms and clouds. SAR artificially increases the size of the antenna or aperture in order to improve the azimuth accuracy compared to RAR. It is a challenging undertaking to use a small antenna to detect signals and phases coming from moving targets.

## **2. SAR Utilizations**

SAR is one of the remote sensing modalities that is employed the most frequently by both the military and non-combatants equally. Soldiers can utilize SAR in order to accomplish tasks such as gathering intelligence, surveying the battlefield, and keeping a watch on their weaponry. This category includes the monitoring of agricultural and land usage, topography, geology, mining, oil spills, sea ice, oceanography, and examinations of planetary or celestial bodies [2]. SAR can be used for a wide variety of applications, including observing natural oil leakage from offshore deposits and providing hints to oil companies; predicting sea-level rise; analyzing ocean waves, and tracking regional ice sheets. Some of these applications include locating ships at sea; observing illegal or coincidental oil spills; observing natural oil leakage from offshore deposits; and providing hints to oil companies. This comes quite handy in streams that are covered with ice.

In events like flooding, the enhanced cloud-penetration capabilities of SAR are especially helpful for monitoring agricultural and forested areas. These data make it straightforward to do damage assessments and determine what is best to respond to natural disasters such as earthquakes, landslides, and glacial advances [3].

## **3. Literature Review**

Lee JS [1] proposed "neighbourhood intensities" using kernel values in 1980. Each pixel is a data unit. The kernel estimates local pixel statistics during operation. MMSE

estimates weight function. This method removes speckle noise better but distorts tiny details. Original study [1] can handle additive and multiplicative noise. Prototype despeckle filtering technology was billed as an industry first. Equations [2] and [3] were established which corrected the solution, that contained a sigma filter. The Lee filter reduces edge features by adding noise during despeckling. The Lee improved filter [4] was created in 1981 to eliminate noisy edge limitations. The system moves  $7 \times 7$  sliding windows across a SAR image and identifies edges to improve filtering. The system evaluates the local signal's aspect, eight edge-guided non-square masks max. Local average and variance increase  $7 \times 7$  mask edge quality. If no edges are identified in 7 frames, they are estimated. This filter only works with  $7 \times 7$  masks.

The adaptive filter uses exponentially weighted averaging. Optimized MMSE smooths SAR images. This filter reduces speckle noise and preserves details. Fuzzy despeckled photos are a concern. Speckle-noise multiplicatively degrades SAR images. In the framework, an optimal (minimum MSE) filter smooths radar pictures. Local block processing maintains edge and texture information and minimizes MSE in homogeneous SAR areas. This adaptive filter's computational complexity and performance are compared to other filters. Other than Kuan's 1985 adjustment to spatial Bayesian filters, academics have made no significant breakthroughs in the Frost filter.

Lee's algorithm improvement inspired Kuan's 1985 idea of an Adaptive speckle-noise filter. Non-stationary average and variance image prototypes accommodate for picture volatility. We've strengthened this filter to handle input-signal-dependent noise. This filter smooths SAR images with unknown speckle and image statistics. Film grain and Poisson signal restoration are examples of this. It doesn't require source image information. The Kuan filter can't smooth small characteristics and is processor-intensive.

Guided SAR Image Despeckling with Probabilistic Non-Local Weights was created in 2017 to replace the GGF-BNLM system's parametric constants with rationally specified characteristics [5]. Changes establish a flexible GGF-BNLM structure and improve execution. SAR images, independent of the GGF-BNLM approach, show that the mind is passing spoils without affecting regional security. The proposed technique is superior to other cutting-edge SAR despeckling technologies. Researchers [6] proposed a two-step SAR despeckling method in 2019. The Hybrid Laplacian Gaussian channel stage relies on directional smoothing, strong thresholding, and picture updating. The suggested work is a significant improvement over the current design in several areas. Speckle Suppression Index (SSI) and PSNR were separated from existing frameworks.

According to [7], a nonlocal sparsity keyword was introduced in 2017. SAR images can be categorized by quantifiable locations. Projected denoising coefficients study nonlocal sparsity. Our approach uses CSR and other methods to despeckle SAR images. Reenacted and real-world SAR pictures reveal that the suggested approach can despeckle assessment points and visual quality. [8] generate MAP despeckling using a direction-let transform. They use MAP to add an intra-scale dependency to optimize denoising. Finally, we isolate the proposed check and a few other spot channels from simulated and

genuine SAR images. Methods suggested outperforms other channels in signal-to-noise ratio, edge security, and poorly specified number of glancing checks. Using MAP estimator and non-local PCA in the wavelet domain, [9] suggested a new cross-assortment despeckling framework in 2019. Separating this framework required top-level despeckling [10]. The proposed strategy reduced homogeneous spot counts while focusing on details [11].

#### 4. Comparative Study

Comparison of despeckled SAR pictures can be done in two ways: The aesthetics and performance qualities of the despeckled SAR image. Despeckled SAR images are capable of being analysed aesthetically as well as analytically. There is not currently a workable mathematical method for qualitative analysis. Despeckled SAR images are evaluated based on six criteria. This method lessens the appearance of granular speckle noise, visibility of artefacts, minor characteristics such as edges in heterogeneous areas, the visibility of objects with low contrast, smoothness in homogeneous areas, and the preservation of texture. The noise variance, mean square error, equivalent number of views, and coefficient of variation are the metrics that are used to evaluate the accuracy of SAR image despeckling (CV).

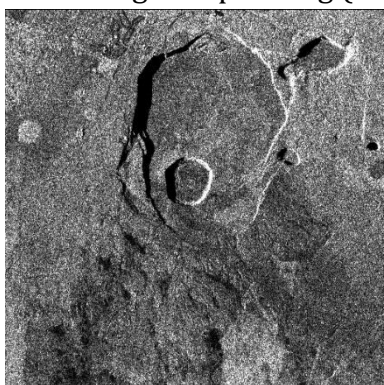


Figure 1. Real speckled SAR image

Spatial Bayesian techniques can reduce speckle noise in SAR images, however, small details and sharp edges may be distorted. This led to non-Bayesian and Bayesian techniques that maintain SAR image detail while decreasing speckles. Current SAR image despeckling technologies are evaluated using quantitative performance criteria. Table 1 provides SAR despeckling averages. Despeckled SAR images decrease speckle noise, smooth homogeneous areas, and preserve heterogeneous texture. These metrics evaluate despeckled SAR pictures.

Figure 1 shows a speckled SAR image with  $NV=7.2567$ . Each mask's ENL is determined after a non-overlapping picture rotation. Average ENL is 1.8055.  $CV=32.6373$ . These images reduce speckles but enhance [5] defects. Improved filtering algorithms [24,95] reduce speckle noise. Unlike [5] and [6], [7] has minimal artefacts. Smoothing homogeneous areas is easy with the [4]. Despeckled and genuine SAR images differ by [6]. [7] shows gentle and hard DWT thresholding results. Soft [8] and strong [7] sandpaper remove speckles and smooths uniform surfaces while preserving texture. [9] beats [5] in quality and computation cost.

Table 1. Summary of some SAR image despeckling methods.

<b>Despeckling methods</b>	<b>Advantages</b>	<b>Disadvantages</b>
[4]	With its improved direction selectivity, approximate shift invariance, and nearly complete reconstruction, DWT numerical integration is faster and more efficient than prior approaches.	Increasing complexity between coefficients and the coefficients that surround them is the root cause of much of the noise that can be seen around the plot's edges.
[5]	Eliminates unnecessary detail while maintaining fine details such as edges and smooths the noise in areas that are homogeneous even when the signal-to-noise ratio is low.	Adding artefacts that aren't present in the source images.
[6]	The images that were processed to remove the spots have a more appealing overall appearance than the original images.	Widespread application of strokes that resemble watercolours in the shape of artefacts.
[7]	It is computationally inexpensive to use wavelets at the coarse filtering stage in order to reduce the number of artefacts produced.	High cost of computing.
[8]	Reduces speckle noise while maintaining the edges.	Over smoothing might occur in flat areas.
[9]	Compared to the algorithms that use a more local mean approach, post-filtering clarity and less loss of detail.	High cost of computing.

## 5. CONCLUSIONS

The field of SAR image processing is separated by the subject. SAR images have a speckled look due to the constant contact between high-frequency radar waves and objects. Speckle noise is reduced or eliminated via despeckling. Despeckling SAR images enhances preprocessing. The strengths and flaws of these papers are examined. By taking into account the noise map, flexibility, and pattern dispersion, speckle noise can be effectively decreased. This method seeks to remove speckles, smooth homogenous areas, and keep textural diversity. This research looks at SAR images, speckle noise, and despeckling. Modern and cutting-edge techniques are contrasted. Speckle noise studies can aid in the despeckling of SAR images.

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